



# Level Up Revisited

[www.digra2003.org](http://www.digra2003.org)

**Level Up, the inaugural Digital Games Research Conference 2003, was organized by Utrecht University in close collaboration with the Digital Games Research Association (DiGRA) and leading academic and industry partners.**



Level Up was a dynamic conference and festival that explored game research beyond the borders of the university. The conference aimed to promote high-quality research of computer games and the recognition of game studies as an academic field of enquiry. Level Up encouraged dialogue between researchers, practitioners, commercial organizations and policy makers.

Now, after 12 years, we celebrate the success of the conference again with a website that publishes content from 2003. This website is the result of extensive ludo-archeological endeavors to revive the conference proceedings from 2003 into a new revitalized web entity.

On this website you can find paper abstracts, photos of the conference, keynote videos, the videoconference session with Brian Sutton-Smith and a lot of archived news media materials.

Visit the website and experience the Level Up conference again: [www.digra2003.org](http://www.digra2003.org). Enjoy all of the materials we made available and Game On!

The Utrecht University Level Up Documentation Team

[www.digra2003.org](http://www.digra2003.org) • [www.gamesandplay.nl](http://www.gamesandplay.nl)  
[www.digra.org](http://www.digra.org)



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